

## Nursery (Badgers, Foxes) Week 2 Spring 2 '21

Our topic this half term is based on the story **"THE SMARTEST GIANT IN TOWN"**

Over six weeks the scruffiest giant in town teaches us the importance of kindness.

We will also have an Easter celebration.

We'd love to see what you get up to, e-mail [homelearning@whitchurchinf.co.uk](mailto:homelearning@whitchurchinf.co.uk)

This week is World book week

Look on school website for details

Find a story with a dog in it

Find a story with a cat in it

Share your favourite story with someone. Can you use the pictures to tell the story all by yourself?

Pretend to be a character from a story. What does your character say? How do they move? Are they happy or sad?

Try to share a new story that you have never heard before. Did you like it?

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Text in red are links to online activities on minimash to support homelearning.

The Creative Me	The Independent Me	The Independent Me	The Inquisitive Me	The Healthy Me
<p><b>Expressive Arts and Design music / dance</b></p> <p>Listen and Respond to a different styles of music; Ask a grown up to share some Soul music.</p>	<p><b>Literacy—Phonics</b></p> <p>Making sounds</p> <p>Make different sounds for different toys as you play.</p>	<p><b>Communication and Language</b></p> <p>How is George different to the other town folk?</p>	<p><b>Mathematics</b></p> <p>Number</p> <p>Use number names as you play in your shop. "5 pence please" count 5 coins or counters</p>	<p><b>Outdoor Learning</b></p> <p>March can be very windy.</p> <p>Can you see any signs of what the wind is doing?</p>
<p><b>Expressive Arts and Design imagination</b></p> <p>Make a pretend clothes shop</p>	<p><b>Literacy— Reading</b></p> <p><b>Smartest Giant 2</b></p> <p>George sings a song. Try to join in with him</p>	<p><b>Communication and language</b></p> <p>Do you have favourite clothes that you like to wear? Why do you like them?</p>	<p><b>Mathematics</b></p> <p>Shape and space</p> <p>Money</p> <p>Look at different coins. How are they different? Use them in your shop</p>	<p><b>Physical Development</b></p> <p>Fine / gross motor</p> <p>Bounce and catch a ball</p>
<p><b>Expressive Arts and Design media</b></p> <p>Draw yourself.</p> <p>Think about the lines you could use for your hair</p>	<p><b>Literacy— Writing</b></p> <p>Write a sign for your shop. What will your shop be called?</p>	<p><b>Word Aware <a href="#">Wordaware 2</a></b></p> <p>smart —neat, tidy and clean</p> <p>smart—very clever</p>	<p><b>Understanding the World</b></p> <p>How does George compare to the other town-folk?</p>	<p><b>Physical Development</b></p> <p>Health</p> <p>Learn to brush and comb your hair.</p>